100 CRÌOCH	aodann	98 furasta	<b>97</b> deich	dh'èigh	<b>95</b> an-dràsta	94 caraid	<b>93</b> a-màireach	<b>92</b> co-ogha	<b>91</b> athair
81 Diardaoin	82 màthair	83 seanair	84 seanmhair	85 a-raoir	86 ochd	87 dh'fhàg	88 a' dèanamh	<b>89</b> Didòmhnaich	90 Dihaoine
80 dhachaigh	<b>79</b> mìle	78 thachair	77 naoi	<b>76</b> dh'fhalbh	75 mìle	74 's dòcha	73 a-nochd	<b>72</b> Diciadain	<b>71</b> ri taobh
61 fichead	<b>62</b> fhathast	<b>63</b> Dimàirt	64 Là na Sàbaid	65 ceud	66 bràthair	67 a-màireach	68 a' tighinn	dh'iarr	70 seachd
60 ceithir	<b>59</b> dh'fhosgail	J	57 a' faighinn	a-rithist	55 piuthar	54 Disathairne	<b>53</b> Diluain	<b>52</b> a-rithist	51 chunnaic
41 seachad	42 aodann	43 furasta	<b>44</b> deich	<b>45</b> dh'èigh	46 an-dràsta	<b>47</b> co-ogha	48 Dihaoine	<b>49</b> Dìdòmhnaich	50 chaidh
40 caraid	39 athair	38 seanair	<b>37</b> a' dèanamh	36 dh'fhàg	35 athair	34 ochd	33 a-raoir	<b>32</b> seanmhair	31 màthair
21 ri taobh	22 Diciadain	23 a-nochd	24 's dòcha	25 mìle	26 dh'fhalbh	27 thachair	28 seanair	<b>29</b> dhachaigh	30 Diardaoin
20 seachd	<b>19</b> dh'ìarr	<b>18</b> a' tighinn	<b>17</b> a-màireach	16 naoi	<b>15</b> bràthair	14 Là na Sàbaid	13	12 Dimàirt	<b>11</b> fhathast
Tòisich 1 Or 1-10	2 Diluain	3 Disathairne	<b>4</b> piuthar	5 a-rithist	6 a' faighinn	7 fhèin	8 dh'fhosgail	<b>q</b> ceithir	10 fichead

## Game Instructions

Play the game as you would regularly play Snakes & Ladders. But when the player moves their game piece to a new spot, they must read each word along their path in order to progress. If they are unable to read one of the words, then they stop on that word until their next turn.

The player(s) begin by placing their game pieces on the TOISICH square. The first player rolls the die and moves forward that number of spaces. On each space the player needs to say the word written on the space in order to keep moving. If they don't know a word or can't say the word in less than 10 seconds, then their turn stops and we do a quick correction to help them learn the word.

If a player rolls a number that lands them at the bottom of a ladder and they get the word correct, they may "climb" to the square at the top of the ladder. If a player rolls a number that lands them on the head of a snake, then they "slide" down to the square at the snake's tail.

The game finishes when all the players get to the FINISH square, with the first player to the end being declared the winner. You do not have to roll an exact number to finish the game.